
SURVIVING AND GROWING

Learning Level First, P2-4
Time 1.5 hours

Beyond the crashing waves there is an underwater world full of living things struggling to survive. During this programme pupils will encounter the marine life that lives in the waters of the Moray Firth and discover how different species begin life, grow and develop, before solving the fishy food chain game.

Activities

A guided tour of the aquarium
Handling live marine animals
Interactive food chain game

Key Concepts

The sun is important to all life in the sea.
Plants are the primary producers within the food chain.
Living things are dependent on each other for survival.
Living things change throughout their lifetime and differ in the ways they grow, develop and reproduce.
The survival of a species is dependent on its ability to adapt to its environment.

Experiences and Outcomes

First

I can distinguish between living and non living things. I can sort things into groups and explain my decisions. SCN 1-01a

I can explore examples of food chains and show an appreciation of how animals and plants depend on each other for food. SCN 1-02a

By exploring a natural environment different from my own, I can discover how the physical features influence the variety of living things. SOC 1-13b

I am learning where living things come from and about how they grow, develop and are nurtured HWB 0-50a/ HWB 1-51